

The Complexity of Reachability in Affine Vector Addition Systems with States

Michael Blondin, michael.blondin@usherbrooke.ca
Mikhail Raskin, raskin@{in.tum.de,mccme.ru}

Université de Sherbrooke

Dept. of CS, TU Munich

April 1, 2019



European Research Council
Established by the European Commission



UNIVERSITÉ DE
SHERBROOKE

The project has received funding from the European Research Council (ERC) under the European Union's Horizon 2020 research and innovation programme under grant agreement No 787367, from Discovery Grant from the Natural Sciences and Engineering Research Council of Canada (NSERC) and from the Fonds de recherche du Québec – Nature et technologies (FRQNT)

- Context: VASS, integer relaxations, and affine VASS
- State of the art: complexity of reachability in some \mathbb{Z} -A-VASS
- Setting: Classes of \mathbb{Z} -A-VASS
- Complexity of reachability for all classes of \mathbb{Z} -A-VASS
- Folklore is right about (\mathbb{N}) -A-VASS
- Proof components
- Conclusion and future work

- Context: VASS, integer relaxations, and affine VASS
- State of the art: complexity of reachability in some \mathbb{Z} -A-VASS
- Setting: Classes of \mathbb{Z} -A-VASS
- Complexity of reachability for all classes of \mathbb{Z} -A-VASS
- Folklore is right about (\mathbb{N}) -A-VASS
- Proof components
- Conclusion and future work

- Context: VASS, integer relaxations, and affine VASS
- State of the art: complexity of reachability in some \mathbb{Z} -A-VASS
- Setting: Classes of \mathbb{Z} -A-VASS
- Complexity of reachability for all classes of \mathbb{Z} -A-VASS
- Folklore is right about (\mathbb{N}) -A-VASS
- Proof components
- Conclusion and future work

- Context: VASS, integer relaxations, and affine VASS
- State of the art: complexity of reachability in some \mathbb{Z} -A-VASS
- Setting: Classes of \mathbb{Z} -A-VASS
- Complexity of reachability for all classes of \mathbb{Z} -A-VASS
- Folklore is right about (\mathbb{N}) -A-VASS
- Proof components
- Conclusion and future work

- Context: VASS, integer relaxations, and affine VASS
- State of the art: complexity of reachability in some \mathbb{Z} -A-VASS
- Setting: Classes of \mathbb{Z} -A-VASS
- Complexity of reachability for all classes of \mathbb{Z} -A-VASS
- Folklore is right about $(\mathbb{N}-)$ A-VASS
- Proof components
- Conclusion and future work

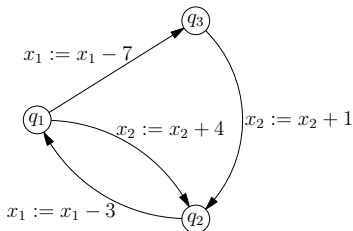
Context: VASS, integer relaxations, affine VASS

Vector Addition Systems (a.k.a. Petri Nets, etc.):

- Set of vectors (transitions) $V = \{\bar{v}_1, \dots, \bar{v}_n\} \subset \mathbb{Z}^d$
- Trajectory: path (\bar{x}_j) in \mathbb{N}^d s.t. $\forall j : \bar{x}_{j+1} - \bar{x}_j \in V$

Vector Addition Systems with States

- Finite set Q of states
- Transitions: $q \xrightarrow{\bar{v}} q'$
- Trajectories: $(\bar{x}_j, q_j) \in \mathbb{N} \times Q$ s.t. $\forall j : q_j \xrightarrow{\bar{x}_{j+1} - \bar{x}_j} q_{j+1}$ is transition
- Same expressiveness as plain VAS



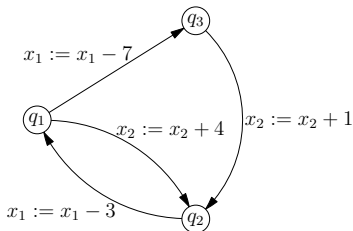
Context: VASS, integer relaxations, affine VASS

Vector Addition Systems (a.k.a. Petri Nets, etc.):

- Set of vectors (transitions) $V = \{\bar{v}_1, \dots, \bar{v}_n\} \subset \mathbb{Z}^d$
- Trajectory: path (\bar{x}_j) in \mathbb{N}^d s.t. $\forall j : \bar{x}_{j+1} - \bar{x}_j \in V$

Vector Addition Systems with States

- Finite set Q of states
- Transitions: $q \xrightarrow{\bar{v}} q'$
- Trajectories: $(\bar{x}_j, q_j) \in \mathbb{N} \times Q$ s.t. $\forall j : q_j \xrightarrow{\bar{x}_{j+1} - \bar{x}_j} q_{j+1}$ is transition
- Same expressiveness as plain VAS



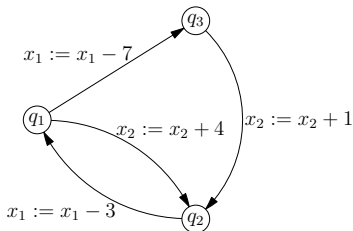
Context: VASS, integer relaxations, affine VASS

Vector Addition Systems (a.k.a. Petri Nets, etc.):

- Set of vectors (transitions) $V = \{\bar{v}_1, \dots, \bar{v}_n\} \subset \mathbb{Z}^d$
- Trajectory: path (\bar{x}_j) in \mathbb{N}^d s.t. $\forall j : \bar{x}_{j+1} - \bar{x}_j \in V$

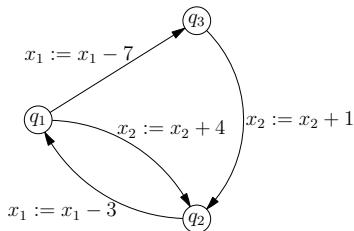
Vector Addition Systems with States

- Finite set Q of states
- Transitions: $q \xrightarrow{\bar{v}} q'$
- Trajectories: $(\bar{x}_j, q_j) \in \mathbb{N} \times Q$ s.t. $\forall j : q_j \xrightarrow{\bar{x}_{j+1} - \bar{x}_j} q_{j+1}$ is transition
- Same expressiveness as plain VAS



Vector Addition Systems with States

- Finite set Q of states
- Transitions: $q \xrightarrow{\vec{v}} q'$
- Trajectories: $(\bar{x}_j, q_j) \in \mathbb{N} \times Q$ s.t. $\forall j : q_j \xrightarrow{\bar{x}_{j+1} - \bar{x}_j} q_{j+1}$ is transition

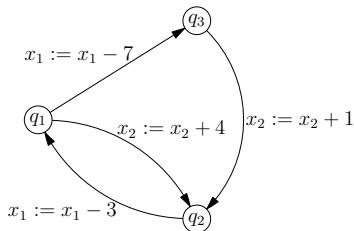


Classical setting for verification...

- ... but hard to verify — reachability is **TOWER**-hard [CLLLM 2019]
- ... but hard to express some things

Vector Addition Systems with States

- Finite set Q of states
- Transitions: $q \xrightarrow{\vec{v}} q'$
- Trajectories: $(\bar{x}_j, q_j) \in \mathbb{N} \times Q$ s.t. $\forall j : q_j \xrightarrow{\bar{x}_{j+1} - \bar{x}_j} q_{j+1}$ is transition



Classical setting for verification...

- ... but hard to verify — reachability is **TOWER**-hard [\[CLLLM 2019\]](#)
- ... but hard to express some things

VASS are useful...

- ... but hard to verify — reachability is **TOWER**-hard
- ... but hard to express some things

Overapproximation: allow negative coordinates

- Trajectory now in $\mathbb{Z}^d \times \mathbb{Q}$
- Reachability is **NP**-complete
- \mathbb{Z} -VASS not directly modelled by \mathbb{Z} -VAS

[Haase, Halfon 2014]

VASS are useful...

- ... but hard to verify — reachability is **TOWER**-hard
- ... but hard to express some things

Overapproximation: allow negative coordinates

- Trajectory now in $\mathbb{Z}^d \times Q$
- Reachability is **NP**-complete
- \mathbb{Z} -VASS not directly modelled by \mathbb{Z} -VAS

[Haase, Halfon 2014]

VASS are useful...

- ... but hard to verify — reachability is **TOWER**-hard
- ... but hard to express some things

Overapproximation: allow negative coordinates

- Trajectory now in $\mathbb{Z}^d \times Q$
- Reachability is **NP**-complete
- \mathbb{Z} -VASS not directly modelled by \mathbb{Z} -VAS

[Haase, Halfon 2014]

VASS are useful...

- ... but hard to verify — reachability is **TOWER**-hard
- ... but hard to express some things

Overapproximation: allow negative coordinates

- Trajectory now in $\mathbb{Z}^d \times Q$
- Reachability is **NP**-complete
- \mathbb{Z} -VASS not directly modelled by \mathbb{Z} -VAS

[Haase, Halfon 2014]

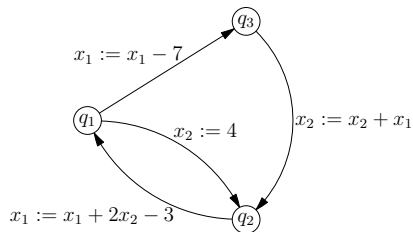
Context: VASS, integer relaxations, affine VASS

- ... but hard to verify — reachability is **TOWER**-hard
- ... but hard to express some things

Allow affine transforms, not just vector addition

- Undecidable reachability

[Araki, Kasami 1976]



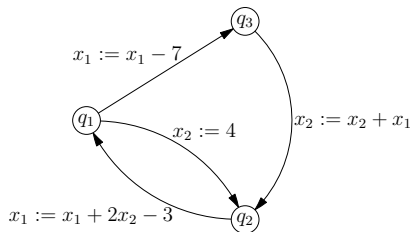
Context: VASS, integer relaxations, affine VASS

- ... but hard to verify — reachability is **TOWER**-hard
- ... but hard to express some things

Allow affine transforms, not just vector addition

- Undecidable reachability

[Araki, Kasami 1976]



- Integer relaxations: low complexity, low expressiveness
- Affine VASS: undecidability, high expressiveness

Why not both?

- Still undecidable in general case *[B., Haase, Mazowiecki 2018]*

Maybe we do not need *all* the affine transforms

We consider transforms $\bar{x} \mapsto A\bar{x} + \bar{b}$ for arbitrary vector \bar{b} and matrix A with some property

- Integer relaxations: low complexity, low expressiveness
- Affine VASS: undecidability, high expressiveness

Why not both?

- Still undecidable in general case *[B., Haase, Mazowiecki 2018]*

Maybe we do not need *all* the affine transforms

We consider transforms $\bar{x} \mapsto A\bar{x} + \bar{b}$ for arbitrary vector \bar{b} and matrix A with some property

- Integer relaxations: low complexity, low expressiveness
- Affine VASS: undecidability, high expressiveness

Why not both?

- Still undecidable in general case *[B., Haase, Mazowiecki 2018]*

Maybe we do not need *all* the affine transforms

We consider transforms $\bar{x} \mapsto A\bar{x} + \bar{b}$ for arbitrary vector \bar{b} and matrix A with some property

State of the art: known cases of \mathbb{Z} -A-VASS

$$\bar{x} \mapsto A\bar{x} + \bar{b}$$

What properties of A say about reachability problem complexity?

\mathbb{Z} -VASS extended with ...

- ... nothing (only identity matrix): **NP**-complete [HH 2014]
- ... resets (diagonal matrices in $\{0, 1\}^{n \times n}$): **NP**-complete [HH 2014]
$$\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$
- ... copies *or* with transfers: **PSPACE**-complete [BHM 2018]
$$\begin{pmatrix} 1 & 0 \\ 1 & 0 \end{pmatrix} \text{ or } \begin{pmatrix} 1 & 1 \\ 0 & 0 \end{pmatrix} \text{ — not both!}$$
- ... coordinate permutations: **PSPACE**-complete [BHMR, under review]
$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

State of the art: known cases of \mathbb{Z} -A-VASS

$$\bar{x} \mapsto A\bar{x} + \bar{b}$$

What properties of A say about reachability problem complexity?

\mathbb{Z} -VASS extended with ...

- ... nothing (only identity matrix): **NP**-complete [HH 2014]
- ... resets (diagonal matrices in $\{0, 1\}^{n \times n}$): **NP**-complete [HH 2014]
$$\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$
- ... copies or with transfers: **PSPACE**-complete [BHM 2018]
$$\begin{pmatrix} 1 & 0 \\ 1 & 0 \end{pmatrix} \text{ or } \begin{pmatrix} 1 & 1 \\ 0 & 0 \end{pmatrix} \text{ — not both!}$$
- ... coordinate permutations: **PSPACE**-complete [BHMR, under review]
$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

State of the art: known cases of \mathbb{Z} -A-VASS

$$\bar{x} \mapsto A\bar{x} + \bar{b}$$

What properties of A say about reachability problem complexity?

\mathbb{Z} -VASS extended with ...

- ... nothing (only identity matrix): **NP**-complete [HH 2014]
- ... resets (diagonal matrices in $\{0, 1\}^{n \times n}$): **NP**-complete [HH 2014]
$$\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$
- ... copies or with transfers: **PSPACE**-complete [BHM 2018]
$$\begin{pmatrix} 1 & 0 \\ 1 & 0 \end{pmatrix} \text{ or } \begin{pmatrix} 1 & 1 \\ 0 & 0 \end{pmatrix} \text{ — not both!}$$
- ... coordinate permutations: **PSPACE**-complete [BHMR, under review]
$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

State of the art: known cases of \mathbb{Z} -A-VASS

$$\bar{x} \mapsto A\bar{x} + \bar{b}$$

What properties of A say about reachability problem complexity?

\mathbb{Z} -VASS extended with ...

- ... nothing (only identity matrix): **NP**-complete [HH 2014]
- ... resets (diagonal matrices in $\{0, 1\}^{n \times n}$): **NP**-complete [HH 2014]
$$\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$
- ... copies *or* with transfers: **PSPACE**-complete [BHM 2018]
$$\begin{pmatrix} 1 & 0 \\ 1 & 0 \end{pmatrix} \text{ or } \begin{pmatrix} 1 & 1 \\ 0 & 0 \end{pmatrix} \text{ — not both!}$$
- ... coordinate permutations: **PSPACE**-complete [BHMR, under review]
$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

State of the art: known cases of \mathbb{Z} -A-VASS

$$\bar{x} \mapsto A\bar{x} + \bar{b}$$

What properties of A say about reachability problem complexity?

\mathbb{Z} -VASS extended with ...

- ... nothing (only identity matrix): **NP**-complete [HH 2014]
- ... resets (diagonal matrices in $\{0, 1\}^{n \times n}$): **NP**-complete [HH 2014]
$$\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$
- ... copies *or* with transfers: **PSPACE**-complete [BHM 2018]
$$\begin{pmatrix} 1 & 0 \\ 1 & 0 \end{pmatrix} \text{ or } \begin{pmatrix} 1 & 1 \\ 0 & 0 \end{pmatrix} \text{ — not both!}$$
- ... coordinate permutations: **PSPACE**-complete [BHMR, under review]
$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

State of the art: known cases of \mathbb{Z} -A-VASS

$$\bar{x} \mapsto A\bar{x} + \bar{b}$$

\mathbb{Z} -VASS extended with ...

- ... resets: **NP**-complete
- ... copies *or* with transfers: **PSPACE**-complete
- ... coordinate permutations: **PSPACE**-complete

\mathbb{Z} -A-VASS with ...

- ... matrices A_j generating finite monoid: **EXSPACE** [BHKST 2020]
- ... only one non-identity matrix and infinite monoid:
can be decidable or undecidable [BHMR, under review]

State of the art: known cases of \mathbb{Z} -A-VASS

$$\bar{x} \mapsto A\bar{x} + \bar{b}$$

\mathbb{Z} -VASS extended with ...

- ... resets: **NP**-complete
- ... copies *or* with transfers: **PSPACE**-complete
- ... coordinate permutations: **PSPACE**-complete

\mathbb{Z} -A-VASS with ...

- ... matrices A_j generating finite monoid: **EXSPACE** [BHKST 2020]
- ... only one non-identity matrix and infinite monoid:
can be decidable or undecidable [BHMR, under review]

State of the art: known cases of \mathbb{Z} -A-VASS

$$\bar{x} \mapsto A\bar{x} + \bar{b}$$

\mathbb{Z} -VASS extended with ...

- ... resets: **NP**-complete
- ... copies *or* with transfers: **PSPACE**-complete
- ... coordinate permutations: **PSPACE**-complete

\mathbb{Z} -A-VASS with ...

- ... matrices A_j generating finite monoid: **EXSPACE** [BHKST 2020]
- ... only one non-identity matrix and infinite monoid:
can be decidable or undecidable [BHMR, under review]

Setting: Classes of \mathbb{Z} -A-VASS

To use in modelling: characterise complexity for *all classes* of \mathbb{Z} -A-VASS?
So what is a class?

Resets: for single counter a_1 : $a_1 := 0$;

can apply to any one counter, the rest does not change

Copy: for two counters a_1, a_2 : $a_1 := a_2$

can pick any two counters and apply in any order

A *matrix class* for A-VASS is closed under

- addition of (unaffected) coordinates
- conjugation by coordinate permutations

Setting: Classes of \mathbb{Z} -A-VASS

To use in modelling: characterise complexity for *all classes* of \mathbb{Z} -A-VASS?
So what is a class?

Resets: for single counter a_1 : $a_1 := 0$;

can apply to any one counter, the rest does not change

Copy: for two counters a_1, a_2 : $a_1 := a_2$

can pick any two counters and apply in any order

A *matrix class* for A-VASS is closed under

- addition of (unaffected) coordinates
- conjugation by coordinate permutations

Setting: Classes of \mathbb{Z} -A-VASS

To use in modelling: characterise complexity for *all classes* of \mathbb{Z} -A-VASS?
So what is a class?

Resets: for single counter a_1 : $a_1 := 0$;

can apply to any one counter, the rest does not change

Copy: for two counters a_1, a_2 : $a_1 := a_2$

can pick any two counters and apply in any order

A *matrix class* for A-VASS is closed under

- addition of (unaffected) coordinates
- conjugation by coordinate permutations

Setting: Classes of \mathbb{Z} -A-VASS

A *matrix class* for A-VASS is closed under

- addition of (unaffected) coordinates
- conjugation by coordinate permutations

Addition of coordinates: $A \rightsquigarrow \begin{pmatrix} A & 0 \\ 0 & I \end{pmatrix}$,

where I is identity matrix of some size

Conjugation by permutation: $A \rightsquigarrow P_\sigma \cdot A \cdot P_\sigma^{-1}$,

where P_σ is permutation matrix

Previously discussed classes are closed under these operations

Setting: Classes of \mathbb{Z} -A-VASS

A *matrix class* for A-VASS is closed under

- addition of (unaffected) coordinates
- conjugation by coordinate permutations

Addition of coordinates: $A \rightsquigarrow \begin{pmatrix} A & 0 \\ 0 & I \end{pmatrix}$,

where I is identity matrix of some size

Conjugation by permutation: $A \rightsquigarrow P_\sigma \cdot A \cdot P_\sigma^{-1}$,

where P_σ is permutation matrix

Previously discussed classes are closed under these operations

Setting: Classes of \mathbb{Z} -A-VASS

A *matrix class* for A-VASS is closed under

- addition of (unaffected) coordinates
- conjugation by coordinate permutations

Addition of coordinates: $A \rightsquigarrow \begin{pmatrix} A & 0 \\ 0 & I \end{pmatrix}$,

where I is identity matrix of some size

Conjugation by permutation: $A \rightsquigarrow P_\sigma \cdot A \cdot P_\sigma^{-1}$,

where P_σ is permutation matrix

Previously discussed classes are closed under these operations

Complexity of reachability for all classes of \mathbb{Z} -A-VASS

Reachability complexity for various matrix *classes* is one of:

- **NP**-complete
- **PSPACE**-complete
- undecidable

Coincidence? No!

Theorem

It's always one of these

... and it is easy to tell which

Complexity of reachability for all classes of \mathbb{Z} -A-VASS

Reachability complexity for various matrix *classes* is one of:

- **NP**-complete
- **PSPACE**-complete
- undecidable

Coincidence? No!

Theorem

It's always one of these

... and it is easy to tell which

Complexity of reachability for all classes of \mathbb{Z} -A-VASS

Reset matrices: diagonal, with only 0 and 1 entries

Pseudo-transfer matrices: at most one non-zero element per column, elements 0, ± 1

Pseudo-copy matrix: at most one non-zero element per row, elements 0, ± 1

Theorem

The \mathbb{Z} -A-VASS reachability problem for matrix class \mathcal{C} is:

- **NP**-complete if \mathcal{C} only contains reset matrices
- **PSPACE**-complete, otherwise, if \mathcal{C} contains either only pseudo-transfer matrices or only pseudo-copy matrices
- Undecidable otherwise

Complexity of reachability for all classes of \mathbb{Z} -A-VASS

Reset matrices: diagonal, with only 0 and 1 entries

Pseudo-transfer matrices: at most one non-zero element per column, elements 0, ± 1

Pseudo-copy matrix: at most one non-zero element per row, elements 0, ± 1

Theorem

The \mathbb{Z} -A-VASS reachability problem for matrix class \mathcal{C} is:

- **NP**-complete if \mathcal{C} only contains reset matrices
- **PSPACE**-complete, otherwise, if \mathcal{C} contains either only pseudo-transfer matrices or only pseudo-copy matrices
- Undecidable otherwise

Complexity of reachability for all classes of \mathbb{Z} -A-VASS

Reset matrices: diagonal, with only 0 and 1 entries

Pseudo-transfer matrices: at most one non-zero element per column, elements 0, ± 1

Pseudo-copy matrix: at most one non-zero element per row, elements 0, ± 1

Theorem

The \mathbb{Z} -A-VASS reachability problem for matrix class \mathcal{C} is:

- **NP**-complete if \mathcal{C} only contains reset matrices
- **PSPACE**-complete, otherwise, if \mathcal{C} contains either only pseudo-transfer matrices or only pseudo-copy matrices
- Undecidable otherwise

Complexity of reachability for all classes of \mathbb{Z} -A-VASS

Reset matrices: diagonal, with only 0 and 1 entries

Pseudo-transfer matrices: at most one non-zero element per column,
elements 0, ± 1

Pseudo-copy matrix: at most one non-zero element per row,
elements 0, ± 1

Theorem

The \mathbb{Z} -A-VASS reachability problem for matrix class \mathcal{C} is:

- **NP**-complete if \mathcal{C} only contains reset matrices
- **PSPACE**-complete, otherwise, if \mathcal{C} contains either only pseudo-transfer matrices or only pseudo-copy matrices
- Undecidable otherwise

Complexity of reachability for all classes of \mathbb{Z} -A-VASS

Reset matrices: diagonal, with only 0 and 1 entries

Pseudo-transfer matrices: at most one non-zero element per column, elements 0, ± 1

Pseudo-copy matrix: at most one non-zero element per row, elements 0, ± 1

Theorem

The \mathbb{Z} -A-VASS reachability problem for matrix class \mathcal{C} is:

- **NP**-complete if \mathcal{C} only contains reset matrices
- **PSPACE**-complete, otherwise, if \mathcal{C} contains either only pseudo-transfer matrices or only pseudo-copy matrices
- Undecidable otherwise

Complexity of reachability for all classes of \mathbb{Z} -A-VASS

Reset matrices: diagonal, with only 0 and 1 entries

Pseudo-transfer matrices: at most one non-zero element per column,
elements 0, ± 1

Pseudo-copy matrix: at most one non-zero element per row,
elements 0, ± 1

Theorem

The \mathbb{Z} -A-VASS reachability problem for matrix class \mathcal{C} is:

- **NP**-complete if \mathcal{C} only contains reset matrices
- **PSPACE**-complete, otherwise, if \mathcal{C} contains either only pseudo-transfer matrices or only pseudo-copy matrices
- Undecidable otherwise

Complexity of reachability for all classes of \mathbb{Z} -A-VASS

Reset matrices: diagonal, with only 0 and 1 entries

Pseudo-transfer matrices: at most one non-zero element per column,
elements 0, ± 1

Pseudo-copy matrix: at most one non-zero element per row,
elements 0, ± 1

Theorem

The \mathbb{Z} -A-VASS reachability problem for matrix class \mathcal{C} is:

- **NP**-complete if \mathcal{C} only contains reset matrices
- **PSPACE**-complete, otherwise, if \mathcal{C} contains either only pseudo-transfer matrices or only pseudo-copy matrices
- Undecidable otherwise

Folklore is right about $(\mathbb{N}-)A$ -VASS

State of the art: VASS with resets have undecidable reachability

[AK 1976]

Conjecture (Folklore)

Meaningful affine extension of VASS has undecidable reachability

Theorem

The A-VASS reachability problem for matrix class \mathcal{C} is

- *Equivalent to (standard) VASS reachability if \mathcal{C} only contains permutation matrices*
- *Undecidable otherwise*

Folklore is right about $(\mathbb{N}-)$ A-VASS

State of the art: VASS with resets have undecidable reachability

[AK 1976]

Conjecture (Folklore)

Meaningful affine extension of VASS has undecidable reachability

Theorem

The A-VASS reachability problem for matrix class \mathcal{C} is

- *Equivalent to (standard) VASS reachability if \mathcal{C} only contains permutation matrices*
- *Undecidable otherwise*

Proof components: \mathbb{Z} -A-VASS

Known:

- **NP**-completeness for resets
- **PSPACE**-completeness for copy/transfer/permutation
guess memory contents, count guesses twice,
final counts match if all guesses correct
- **PSPACE**-easiness for small matrix monoid
- Undecidability for doubling
model Post Correspondence Problem

Turns out:

- **PSPACE**-easy cases are closed classes with few matrices
- Positive results are all there
- Reductions needed
(once the boundaries known!)

Proof components: \mathbb{Z} -A-VASS

Known:

- **NP**-completeness for resets
- **PSPACE**-completeness for copy/transfer/permutation
guess memory contents, count guesses twice,
final counts match if all guesses correct
- **PSPACE**-easiness for small matrix monoid
- Undecidability for doubling
model Post Correspondence Problem

Turns out:

- **PSPACE**-easy cases are closed classes with few matrices
- Positive results are all there
- Reductions needed
(once the boundaries known!)

Proof components: \mathbb{Z} -A-VASS

Known:

- **NP**-completeness for resets
- **PSPACE**-completeness for copy/transfer/permutation
guess memory contents, count guesses twice,
final counts match if all guesses correct
- **PSPACE**-easiness for small matrix monoid
- Undecidability for doubling
model Post Correspondence Problem

Turns out:

- **PSPACE**-easy cases are closed classes with few matrices
- Positive results are all there
- Reductions needed
(once the boundaries known!)

Proof components: \mathbb{Z} -A-VASS

Known:

- **NP**-completeness for resets
- **PSPACE**-completeness for copy/transfer/permutation
guess memory contents, count guesses twice,
final counts match if all guesses correct
- **PSPACE**-easiness for small matrix monoid
- Undecidability for doubling
model Post Correspondence Problem

Turns out:

- **PSPACE**-easy cases are closed classes with few matrices
- Positive results are all there
- Reductions needed
(once the boundaries known!)

Proof components: \mathbb{Z} -A-VASS

Known:

- **NP**-completeness for resets
- **PSPACE**-completeness for copy/transfer/permutation
guess memory contents, count guesses twice,
final counts match if all guesses correct
- **PSPACE**-easiness for small matrix monoid
- Undecidability for doubling
model Post Correspondence Problem

Turns out:

- **PSPACE**-easy cases are closed classes with few matrices
- Positive results are all there
- Reductions needed
(once the boundaries known!)

Proof components: \mathbb{Z} -A-VASS

Known:

- **NP**-completeness for resets
- **PSPACE**-completeness for copy/transfer/permutation
guess memory contents, count guesses twice,
final counts match if all guesses correct
- **PSPACE**-easiness for small matrix monoid
- Undecidability for doubling
model Post Correspondence Problem

Turns out:

- **PSPACE**-easy cases are closed classes with few matrices
- Positive results are all there
- Reductions needed
(once the boundaries known!)

- Hardness for pseudo-copy/pseudo-transfer (this includes permutations and -1 on diagonal)
 - Combinatorics of non-zero matrix elements
 - Choose memory cell encodings
- Undecidability for general case
 - Create large matrix entry
 - Boost one value using fresh auxillary counters with 0
 - Reuse oldest auxillary counters — they are «almost» 0 in comparison
 - Close enough to doubling

- Hardness for pseudo-copy/pseudo-transfer (this includes permutations and -1 on diagonal)
 - Combinatorics of non-zero matrix elements
 - Choose memory cell encodings
- Undecidability for general case
 - Create large matrix entry
 - Boost one value using fresh auxillary counters with 0
 - Reuse oldest auxillary counters — they are «almost» 0 in comparison
 - Close enough to doubling

- Hardness for pseudo-copy/pseudo-transfer (this includes permutations and -1 on diagonal)
 - Combinatorics of non-zero matrix elements
 - Choose memory cell encodings
- Undecidability for general case
 - Create large matrix entry
 - Boost one value using fresh auxillary counters with 0
 - Reuse oldest auxillary counters — they are «almost» 0 in comparison
 - Close enough to doubling

- Hardness for pseudo-copy/pseudo-transfer (this includes permutations and -1 on diagonal)
 - Combinatorics of non-zero matrix elements
 - Choose memory cell encodings
- Undecidability for general case
 - Create large matrix entry
 - Boost one value using fresh auxillary counters with 0
 - Reuse oldest auxillary counters — they are «almost» 0 in comparison
 - Close enough to doubling

Known: VASS with resets have undecidable reachability

- Permutations: finite number, save into state
- Negative entries: immediate zero test
- Nonnegative and undecidable for \mathbb{Z} -A-VASS: reuse construction
- Pseudo-copies/pseudo-transfers: simulate resets

Known: VASS with resets have undecidable reachability

- Permutations: finite number, save into state
- Negative entries: immediate zero test
- Nonnegative and undecidable for \mathbb{Z} -A-VASS: reuse construction
- Pseudo-copies/pseudo-transfers: simulate resets

Known: VASS with resets have undecidable reachability

- Permutations: finite number, save into state
- Negative entries: immediate zero test
- Nonnegative and undecidable for \mathbb{Z} -A-VASS: reuse construction
- Pseudo-copies/pseudo-transfers: simulate resets

Known: VASS with resets have undecidable reachability

- Permutations: finite number, save into state
- Negative entries: immediate zero test
- Nonnegative and undecidable for \mathbb{Z} -A-VASS: reuse construction
- Pseudo-copies/pseudo-transfers: simulate resets

Known: VASS with resets have undecidable reachability

- Permutations: finite number, save into state
- Negative entries: immediate zero test
- Nonnegative and undecidable for \mathbb{Z} -A-VASS: reuse construction
- Pseudo-copies/pseudo-transfers: simulate resets

Achieved: classification of A-VASS and \mathbb{Z} -A-VASS reachability complexity for *classes of matrices*

What about individual instances of \mathbb{Z} -A-VASS?

(Work in progress) Arbitrary complexity at least between \mathbf{P} and undecidable

What can be reachability complexity for given matrix monoid?

Open problem

Achieved: classification of A-VASS and \mathbb{Z} -A-VASS reachability complexity for *classes of matrices*

What about individual instances of \mathbb{Z} -A-VASS?

(Work in progress) Arbitrary complexity at least between **P** and undecidable

What can be reachability complexity for given matrix monoid?

Open problem

Achieved: classification of A-VASS and \mathbb{Z} -A-VASS reachability complexity for *classes of matrices*

What about individual instances of \mathbb{Z} -A-VASS?

(Work in progress) Arbitrary complexity at least between **P** and undecidable

What can be reachability complexity for given matrix monoid?

Open problem

Thanks for your attention!

Questions?